Ebook Directory
the best source of ebook

The book was found

Accidental Thief: A LitRPG Accidental Traveler Adventure



PDF
Adobe
DOWNLOAD EBOOK

Synopsis

A Nowhere Job, A Bootleg Game, and Luck Turned Upside DownHal Dix was stuck in an unlucky life. His wife's a successful engineering executive while hisÃ Â IT help deskÃ Â job led nowhere. Even his daughter's daycare teacher thought he was a loser. He couldn't catch a break.Then aÃ Â strange womanÃ Â at a flea marketÃ Â sells Hal a bootleg early release of the highly anticipated Fantasma game. It is just what he wished for and he can't wait to play it during his long weekend home alone. His luck has finally turned around, right?Ã Â Hal should be careful what he wishes for.Whisked away into the game he only wanted to play for a weekend, Hal enters a world desperate for a hero.Is Hal Dix that hero?Join the adventure in this first book of an epic LitRPG fantasy trilogy. Play along with Hal and his new friends in Fantasma, as he becomes an Accidental Thief, and perhaps, a mythical hero of prophecy. Click to buy Accidental Thief now.

Book Information

File Size: 1844 KB

Print Length: 332 pages

Simultaneous Device Usage: Unlimited

Publisher: MedicCast Productions; 1 edition (August 20, 2017)

Publication Date: August 20, 2017

Sold by:Ã Â Digital Services LLC

Language: English

ASIN: B074ZG6CWK

Text-to-Speech: Enabled

X-Ray: Not Enabled

Word Wise: Enabled

Lending: Not Enabled

Enhanced Typesetting: Not Enabled

Best Sellers Rank: #904 Paid in Kindle Store (See Top 100 Paid in Kindle Store) #4 inÃ Â Kindle Store > Kindle eBooks > Science Fiction & Fantasy > Science Fiction > TV, Movie, Video Game Adaptations #7 inÃ Â Kindle Store > Kindle eBooks > Science Fiction & Fantasy > Fantasy > TV, Movie, Video Game Adaptations #8 inÃ Â Kindle Store > Kindle eBooks > Science Fiction & Fantasy > Science Fiction > Cyberpunk

Customer Reviews

The beginning of the novel starts with a ÃƒÂ¢Ã â ¬Ã Ëœwe must summon the chosen oneÃƒÂ¢Ã â ¬Ã â„¢ scene and then it shifts into the ÃƒÂ¢Ã â ¬Ã Ëœwoe is meÃƒÂ¢Ã â ¬Ã â„¢ section where Hal, the main character (MC), laments about his dead end job, the bully at work, the wife thatÃƒÂ¢Ã â ¬Ã â„¢s too good for him, and more self-esteem stuff. The author does a good job walking the line between the MC reading like a whiner and just someone that would be happy if he could shift his view a little and grow a pair.By the 10% mark, the MC has been transported to a fantasy world. He stumbles around like drunken tourist trying to understand where he is and getting into trouble because he doesnÃƒÂ¢Ã â ¬Ã â„¢t understand local customs and eventually discovers a game like interface that tells him that heÃƒÂ¢Ã â ¬Ã â„¢s a level 1 thief with high luck.Game Mechanics: The game mechanics in the story are thoroughly described. The MC has a character sheet that he looks at fairly regularly. He gains experience points from killing and completing quests. He has stats that he can improve as he levels. He can learn skills either through use or by applying skill points to thief class oriented choices. Notification screens appear that force the MC into quests and give him experience when he completes them.The majority of the explanations about game mechanics in the story come in the first 20% of the novel. After the midpoint, you start to see the game stuff a little less. They donÃƒÂ¢Ã â ¬Ã â„¢t disappear, but only show up during combat and when accepting and completing quests. I would have liked to see the game stuff apply to more than just combat.Additionally, there is never a clear explanation as to where these ÃƒÂ¢Ã â ¬Ã Ëœgame powersÃƒÂ¢Ã â ¬Ã â„¢ come from. Are they a part of this world and apply to everyone? Are they some special aspect of the MC? If so, where did he get them?I also have a tiny issue with the XP requirements of leveling and some of the XP given out for kills. Killing a human guard early in the story gets him 100 XP, killing a large spider gets him 300 XP, killing a guard later in the story gets him 1,200 XP, killing an assassin gets him 2,500 XP. ItÃƒÂ¢Ã â ¬Ã â„¢s clear the XP is being adjusted to keep the MC leveling and while not a huge deal, does ruin some of the logic of the game stuff since none of the monsters or opponents have any indicators showing differences. No elite guard of badassness or level 10 guard. Just guard.Other than that, really solid game stuff.Storywise, the first half of the novel has the MC being led around on various tasks of increasing difficulty that reveal the game mechanics the MC uses to become more powerful. ItÃƒÂ¢Ã â ¬Ã â„¢s not until the midpoint of the novel that the MC stops being led and starts to lead. From there on he gradually becomes more assertive as he gets used to new strength, speed, and skills he receives as he levels. The rest of the novel, without getting spoilery, follows an action packed path where the MC and his ally try to take back the kingdom from the corrupt bad guys.The epilogue bookends the story nicely. Showing how HalÃƒÂ¢Ã â ¬Ã â„¢s

adventures have changed him and that ultimately we make our own luck in life.Overall, a good read. The story is constantly moving and well written. Good action. Aside from the few small things I mentioned, good game mechanics.Score: 7 out of 10

I assume there's to be a sequel to topple the emperor. If so, some deeper character development would improve the storyFelt that Hal kept telling everyone who he was when it wasn't in his best interest to keep doing so. Think he should've had to have some training before becoming so proficient with his throwing knives. Some inconsistencies here and there. He gets see in the dark, but his partner sees the cave, not him. They find a rotting body with only one rat? His partner polishes off a guard before he does, but he has special abilities, more knives etc. Overall, it was a decent read, it just whizzed by so quick and not much interaction with his RL world. Weaving in that aspect, plus his job and home life would build out the story more. How you do it is the keyBest of luck

I very much enjoyed Accidental Thief. It wasn't perfect, but it was enjoyable throughout. The Hal is as oblivious as they come, as he stumbles and fumbles around for the first few chapters.The story is fast and furious, maybe too fast, but still fun.The Merchant Colin, so much than just a simple hawker. I expect to see more of him.One logic flaw that bothers me a bit. Hal chose to play a Rogue, yet he espouses an abhorrence of theft. He was just too moral to do that. Yet, he doesn't hesitate to kill in the same moral dilemma and has zero reaction afterward. Just seemed weakly implemented.Eagerly awaiting the next book, slated I believe for this October.

Finally a LitRPG with an honest to god Rogue main character. I loved this book from start to finish.I especially appreciated the RPG mechanics. I liked how the author gave numerical values to consumables and actions. In other LitRPGS, I always find myself wondering how much HP health potions are giving or how much HP does the main character have left. This is easy to track in the book and makes the read that much more enjoyable. The fact that the main character is not overpowered is a nice change of pace too. Our hero starts off at level 1. While he manages to kick plenty of ass, he is not a one man army from the beginning. I eagerly await book 2.

I rarely give out 5 stars. Portal LitRPG, but very down to earth. The MC never becomes OP at all. He's the chosen one of myth and lore, but either never clues into it or just doesn't care. None of the things occurring around the MC seem very out of place. No harem or escapist tropes. All characters

who play a part in the story have just enough backstory to justify their existence. Very well written, well done!

Finally , a LITRPG novel that is well written, well edited, and just plain fun to read.The main character is likeable, and unlike most LITRPG characters, the man had a wife and stays loyal to her without all of the "harem" nonsense that so many authors seem to fantasize about.Great book! I cannot wait for the next in the series.

The book is a very exciting book. It keeps you going and leaves you wanting more.It has almost no swearing and no sex. Those are both plusses for me.I really enjoyed reading a book with a character that is morale and very faithful to his wife.The reader should know that some of the fighting gets a little graphic. Also the book has the hero deal with evil characters that are doing some disturbing things.I enjoyed the book and I'm looking for to reading the next book.

I enjoyed this one a lot. It is both similar and different from the usual little books. It does not focus too much on levels,items stars and gear. Yes, there is all of that but it is there just to frame the adventure, not take over it.It has an easy going style that I found quite enjoyable.I'm even interested i what will happen in Hal's " real life".The next 2 books are coming a couple of months apart, so there will be fun to have all the way til end of year!

Download to continue reading...

Accidental Thief: A LitRPG Accidental Traveler Adventure Adventure Guide Nicaragua (Adventure Guides Series) (Adventure Guides Series) (Adventure Guides Series) (Adventure Guide to Nicaragua) Mark of the Thief (Mark of the Thief #1) The God Thief: The Master Thief, Book 3 Thief in the Myst: The Master Thief, Book 2 A Thief in Time (Thief in Time Series Book 1) The Thief Taker (The Thief Taker Series Book 1) The Thief (The Queen's Thief, Book 1) Accidental Love (Accidental Crush Series Book 2) Accidental Crush (Accidental Crush Series Book 1) Viridian Gate Online: Crimson Alliance: An litRPG Adventure - The Viridian Gate Archives, Book 2 Eden's Gate: The Reborn: A LitRPG Adventure, Book 1 Viridian Gate Online: Cataclysm: A litRPG Adventure (The Viridian Gate Archives Book 1) Viridian Gate Online: The Jade Lord: A litRPG Adventure (The Viridian Gate Archives Book 3) Battle for Mesrath: A LitRPG Adventure: Grottos and Vixens, Alpha Elf Book 1 Gamer Girl Caught in the Game: An Erotic LitRPG Adventure The Vale of Three Wolves: A LitRPG Adventure (Elements of Wrath Online Book 2) Escape from Hell: A LITRPG Adventure (Kingdom of Heaven Book 2) Eden's Gate: The Sparrow: A LitRPG Adventure, Book 2 Dungeon

Contact Us

DMCA

Privacy

FAQ & Help